

getSDKVersion

com.toast.android.gamebase.
Gamebase.getSDKVersion



```
graph LR; A[com.toast.android.gamebase.  
Gamebase.getSDKVersion] --> B[getSDKVersion]
```

The diagram illustrates a method call. On the right, a white rectangular box with a black border contains the text "com.toast.android.gamebase." on the first line and "Gamebase.getSDKVersion" on the second line. A dark blue arrow points from the left side of this box to the left side of a gray rectangular box with a black border on the left. The gray box contains the text "getSDKVersion".