

getCarrierName



```
graph LR; A[getCarrierName] --> B["com.toast.android.gamebase.  
GamebaseSystemInfo.getInstance"]; A --> C["com.toast.android.gamebase.  
GamebaseSystemInfo.getCarrierName"]
```

The diagram illustrates a method resolution process. A central box labeled 'getCarrierName' has two arrows pointing to the right. The top arrow points to a box containing 'com.toast.android.gamebase.GamebaseSystemInfo.getInstance'. The bottom arrow points to a box containing 'com.toast.android.gamebase.GamebaseSystemInfo.getCarrierName'.

com.toast.android.gamebase.
GamebaseSystemInfo.getInstance

com.toast.android.gamebase.
GamebaseSystemInfo.getCarrierName