

getDeviceLanguageCode

com.toast.android.gamebase.
Gamebase.getDeviceLanguageCode



```
graph LR; A[com.toast.android.gamebase.  
Gamebase.getDeviceLanguageCode] --> B[getDeviceLanguageCode]
```

The diagram illustrates a method call. A box on the right contains the text 'com.toast.android.gamebase.' on the first line and 'Gamebase.getDeviceLanguageCode' on the second line. A blue arrow points from this box to a gray box on the left containing the text 'getDeviceLanguageCode'.