

getDeviceLanguageCode

com.toast.android.gamebase.
Gamebase.getDeviceLanguageCode



```
graph LR; A[com.toast.android.gamebase.  
Gamebase.getDeviceLanguageCode] --> B[getDeviceLanguageCode]
```

The diagram illustrates a method call. A box on the right contains the fully qualified class name and method: `com.toast.android.gamebase.Gamebase.getDeviceLanguageCode`. A blue arrow points from this box to a box on the left containing the method name `getDeviceLanguageCode`.