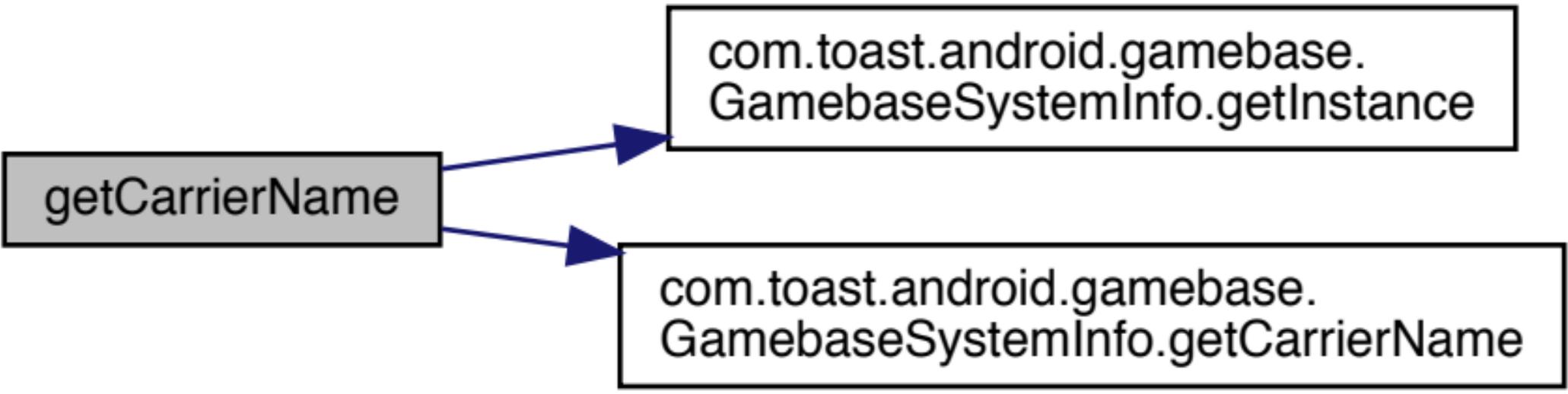


getCarrierName



```
graph LR; A[getCarrierName] --> B["com.toast.android.gamebase.  
GamebaseSystemInfo.getInstance"]; A --> C["com.toast.android.gamebase.  
GamebaseSystemInfo.getCarrierName"]
```

The diagram illustrates the resolution of the `getCarrierName` method. A central box labeled `getCarrierName` has two arrows pointing to two separate boxes. The top box contains the text `com.toast.android.gamebase.GamebaseSystemInfo.getInstance`, and the bottom box contains `com.toast.android.gamebase.GamebaseSystemInfo.getCarrierName`.

com.toast.android.gamebase.
GamebaseSystemInfo.getInstance

com.toast.android.gamebase.
GamebaseSystemInfo.getCarrierName