

```
{ValueObject
  ll+ toJsonString()
  + toPrettyJsonString()
  + toString()
  + fromJson()
  + fromJson()
  + fromJson()
}
```



```
{GamebaseWebViewConfiguration
  ll+ getStyle()
  + getScreenOrientation()
  + getBackgroundColor()
  + getNavigationBarColor()
  + isBackButtonVisible()
  + isNavigationBarVisible()
  + getNavigationBarHeight()
  + getTitleText()
  + isFixedFontSize()
  + getBackButtonImageResource()
  and 8 more...
  + newBuilder()
  + newBuilder()
}
```