

com.toast.android.gamebase.auth.data.
BanInfo.from

com.toast.android.gamebase.auth.transfer.data.
TransferAccountFailInfo.from

com.toast.android.gamebase.error.data.
UpdateInfo.from

getStringExtra

```
graph LR; A[com.toast.android.gamebase.auth.data.BanInfo.from] --> D[getStringExtra]; B[com.toast.android.gamebase.auth.transfer.data.TransferAccountFailInfo.from] --> D; C[com.toast.android.gamebase.error.data.UpdateInfo.from] --> D;
```

The diagram illustrates a common method, `getStringExtra`, which is utilized by three different data classes. These classes are arranged vertically on the left side of the image, each enclosed in a rectangular box. Blue arrows originate from the right side of each box and converge on the `getStringExtra` box on the right. The top box represents `com.toast.android.gamebase.auth.data.BanInfo.from`, the middle box represents `com.toast.android.gamebase.auth.transfer.data.TransferAccountFailInfo.from`, and the bottom box represents `com.toast.android.gamebase.error.data.UpdateInfo.from`. The `getStringExtra` box is shaded gray and has a black border.