

getDeviceLanguageCode

```
graph LR; A[getDeviceLanguageCode] --> B["com.toast.android.gamebase.  
GamebaseSystemInfo.getDeviceLanguageCode"]; A --> C["com.toast.android.gamebase.  
GamebaseSystemInfo.getInstance"];
```

The diagram illustrates a method delegation or lookup process. A central box labeled 'getDeviceLanguageCode' has two blue arrows pointing to the right. The top arrow points to a box containing 'com.toast.android.gamebase. GamebaseSystemInfo.getDeviceLanguageCode'. The bottom arrow points to a box containing 'com.toast.android.gamebase. GamebaseSystemInfo.getInstance'.

com.toast.android.gamebase.
GamebaseSystemInfo.getDeviceLanguageCode

com.toast.android.gamebase.
GamebaseSystemInfo.getInstance