

```
{AuthProviderCredentialConstants
|+ PROVIDER_NAME
+ ACCESS_TOKEN
+ GAMEBASE_ACCESS_TOKEN
+ ACCESS_TOKEN_SECRET
+ AUTHORIZATION_CODE
+ SUB_CODE
+ LINE_CHANNEL_REGION
+ MEMBER_ONE_TIME_SESSION
+ IGNORE_ALREADY_LOGGED_IN
+ THIRD_IDP_CODE
+ EXTRA_PARAMS
    }
```