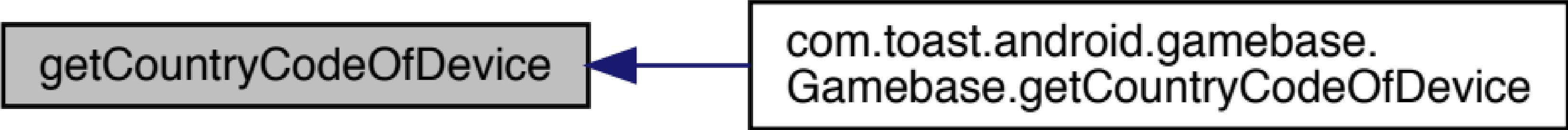


getCountryCodeOfDevice

com.toast.android.gamebase.  
Gamebase.getCountryCodeOfDevice



```
graph LR; A[com.toast.android.gamebase.  
Gamebase.getCountryCodeOfDevice] --> B[getCountryCodeOfDevice];
```

The diagram consists of two rectangular boxes. The box on the left is shaded gray and contains the text 'getCountryCodeOfDevice'. The box on the right is white with a black border and contains the text 'com.toast.android.gamebase.' on the top line and 'Gamebase.getCountryCodeOfDevice' on the bottom line. A blue arrow points from the right side of the white box to the left side of the gray box.