


getConsoleLanguageCode

com.toast.android.gamebase.  
GamebaseSystemInfo.getConsoleLanguageCode



```
graph RL; A[com.toast.android.gamebase.  
GamebaseSystemInfo.getConsoleLanguageCode] --> B[getConsoleLanguageCode]
```

The diagram consists of two rectangular boxes. The box on the left is shaded gray and contains the text 'getConsoleLanguageCode'. The box on the right is white with a black border and contains the text 'com.toast.android.gamebase.' on the top line and 'GamebaseSystemInfo.getConsoleLanguageCode' on the bottom line. A blue arrow points from the right side of the white box to the left side of the gray box.