

getCarrierName

com.toast.android.gamebase.
Gamebase.getCarrierName



```
graph LR; A[com.toast.android.gamebase.  
Gamebase.getCarrierName] --> B[getCarrierName]
```

The diagram illustrates a method call. On the right, a white box with a black border contains the text "com.toast.android.gamebase." on the first line and "Gamebase.getCarrierName" on the second line. A blue arrow points from the left side of this box to the left side of a gray box with a black border on the left. The gray box contains the text "getCarrierName".