

```
{Gamebase.Purchase
  + requestPurchase()
  + requestPurchase()
  + requestPurchase()
  + requestItemListPurchasable()
  + requestItemListAtIAPConsole()
  + requestItemListOfNotConsumed()
  + requestActivatedPurchases()
  + requestItemListOfNotConsumed()
  + requestActivatedPurchases()
  + requestSubscriptionsStatus()
  + requestRetryTransaction()
  + getStoreCode()
  + setStoreCode()
}
```