

```
{AuthProviderCredentialConstants  
|+ PROVIDER_NAME  
+ ACCESS_TOKEN  
+ GAMEBASE_ACCESS_TOKEN  
+ ACCESS_TOKEN_SECRET  
+ AUTHORIZATION_CODE  
+ SUB_CODE  
+ LINE_CHANNEL_REGION  
+ MEMBER_ONE_TIME_SESSION  
+ IGNORE_ALREADY_LOGGED_IN  
+ THIRD_IDP_CODE  
+ EXTRA_PARAMS  
|}
```