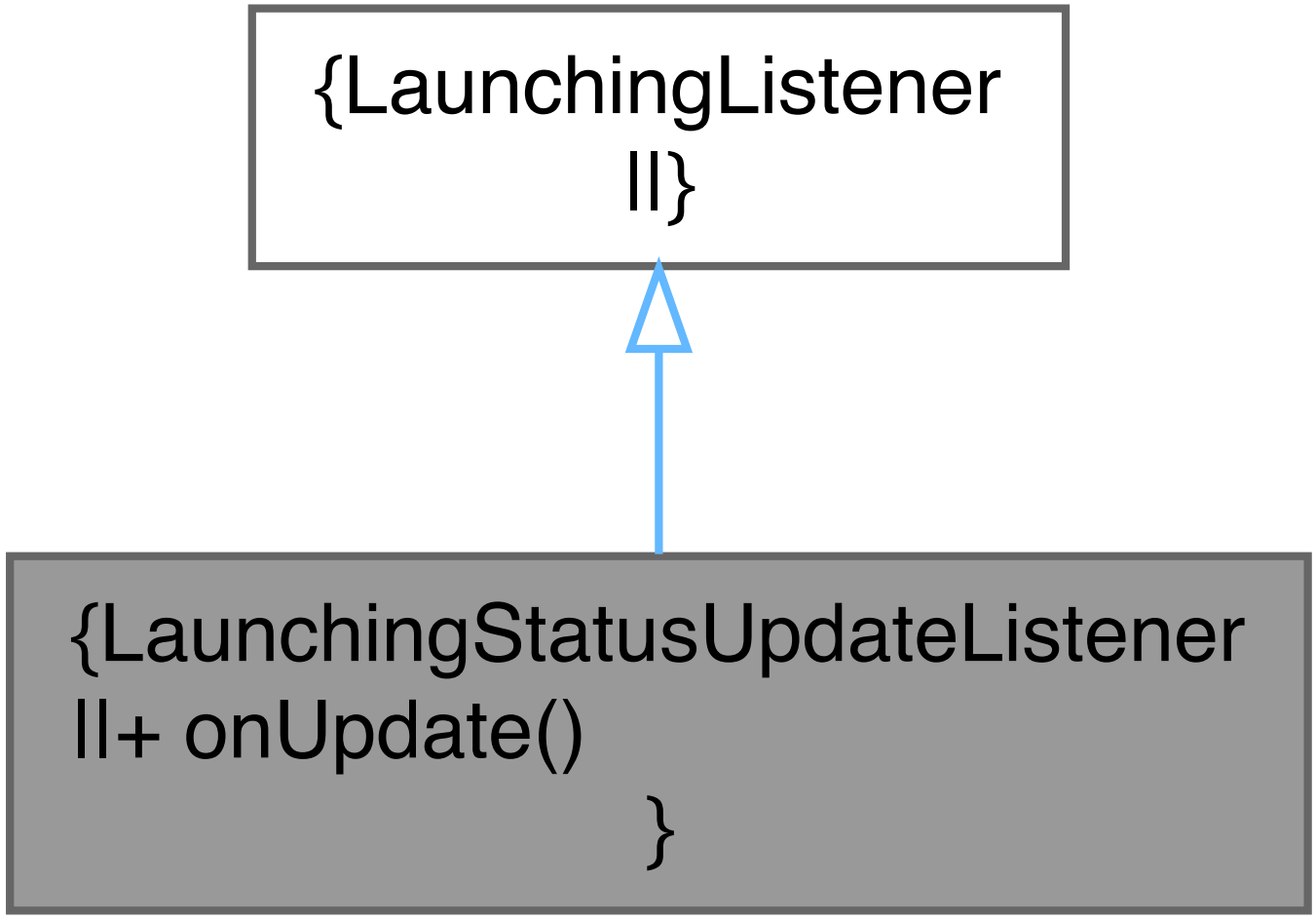

{LaunchingListener
ll}
{LaunchingStatusUpdateListener
ll+ onUpdate()
}