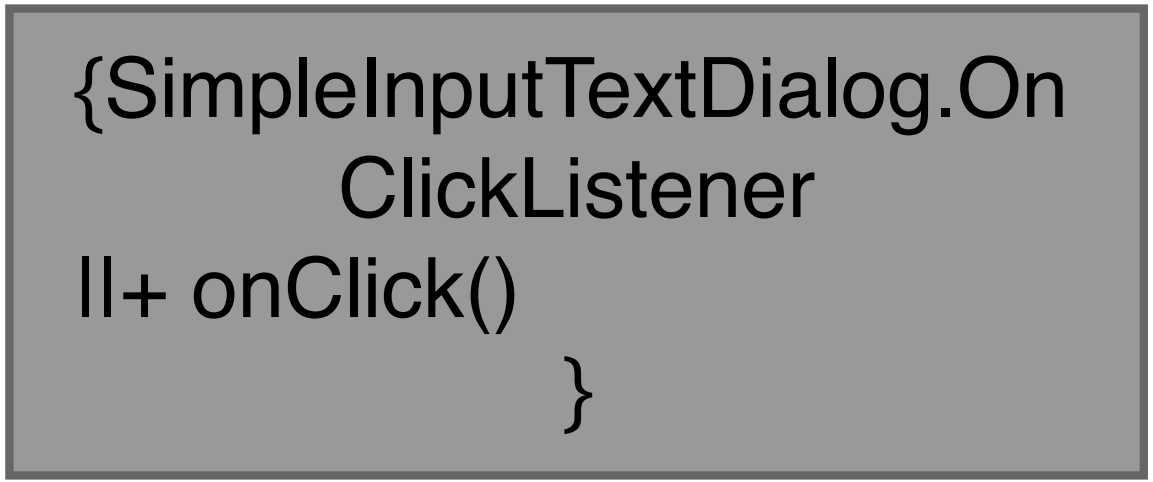

{SimpleInputTextDialog.On
ClickListener
ll+ onClick()
}