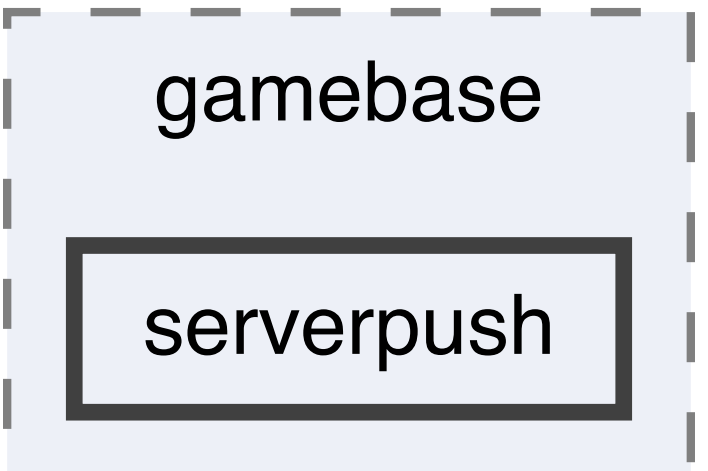

gamebase
serverpush