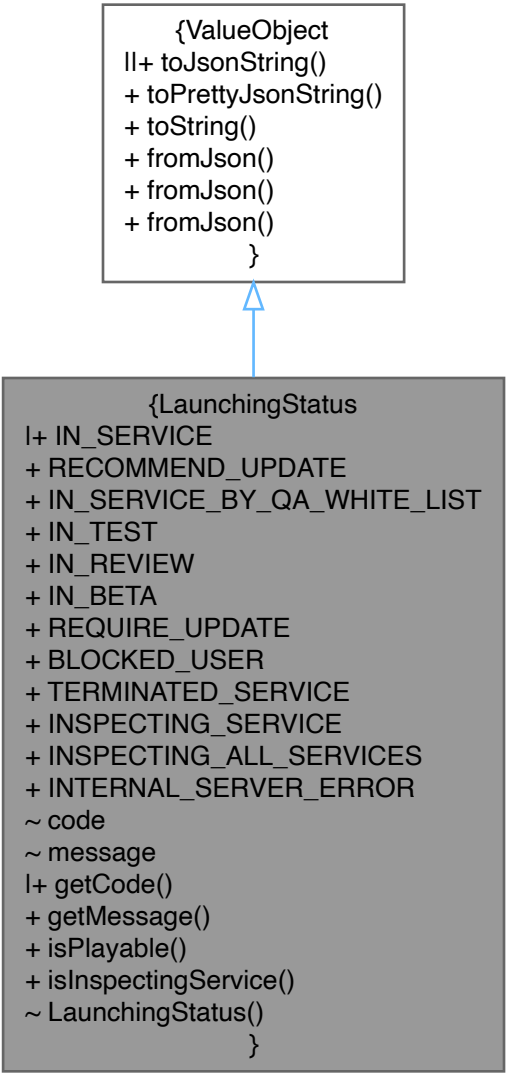

{ValueObject
+ toJsonString()
+ toPrettyJsonString()
+ toString()
+ fromJson()
+ fromJson()
+ fromJson()
}
{LaunchingStatus
+ IN_SERVICE
+ RECOMMEND_UPDATE
+ IN_SERVICE_BY_QA_WHITE_LIST
+ IN_TEST
+ IN_REVIEW
+ IN_BETA
+ REQUIRE_UPDATE
+ BLOCKED_USER
+ TERMINATED_SERVICE
+ INSPECTING_SERVICE
+ INSPECTING_ALL_SERVICES
+ INTERNAL_SERVER_ERROR
~ code
~ message
+ getCode()
+ getMessage()
+ isPlayable()
+ isInspectingService()
~ LaunchingStatus()
}