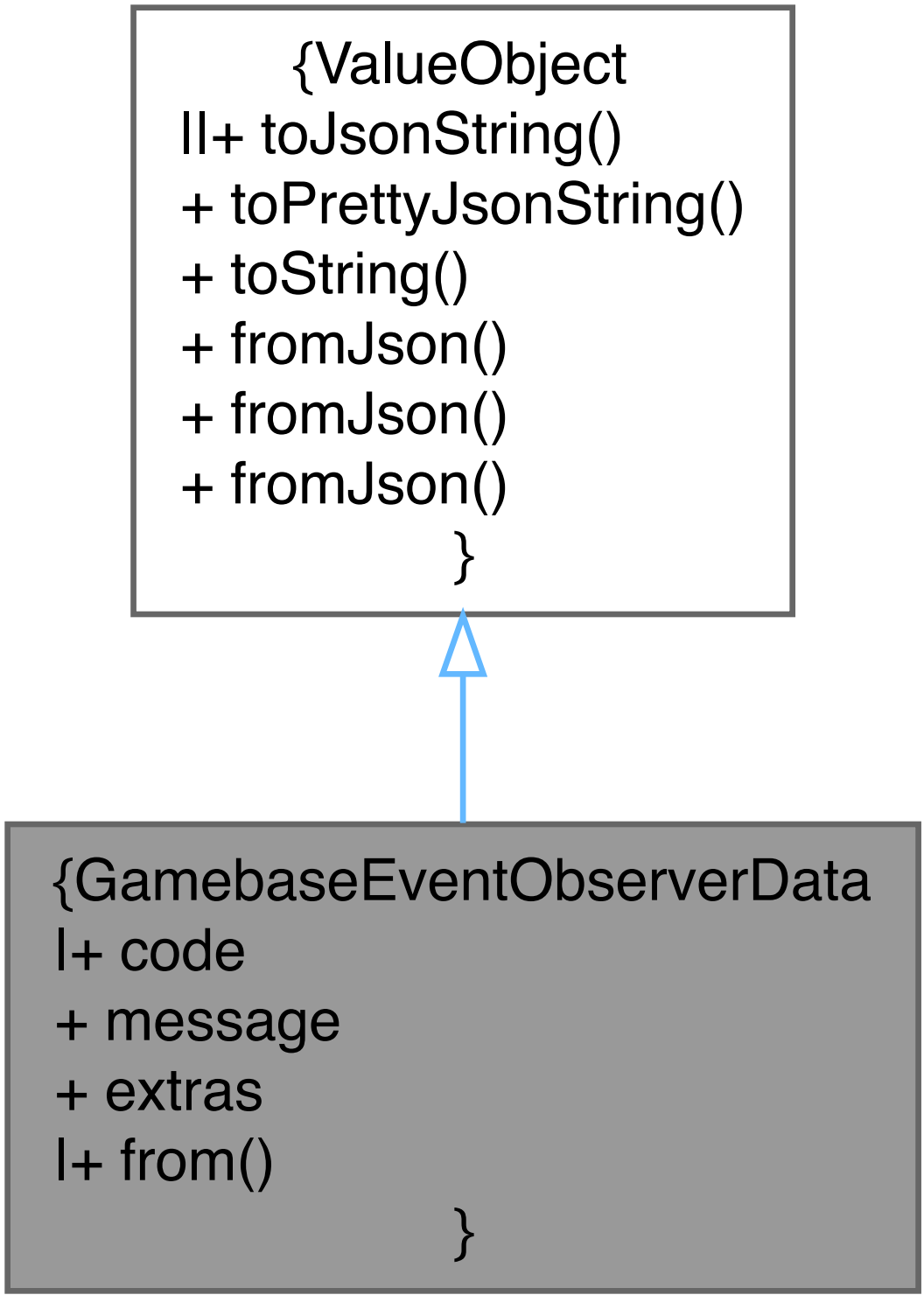

{ValueObject
ll+ toJsonString()
+ toPrettyJsonString()
+ toString()
+ fromJson()
+ fromJson()
+ fromJson()
}
{GamebaseEventObserverData
l+ code
+ message
+ extras
l+ from()
}