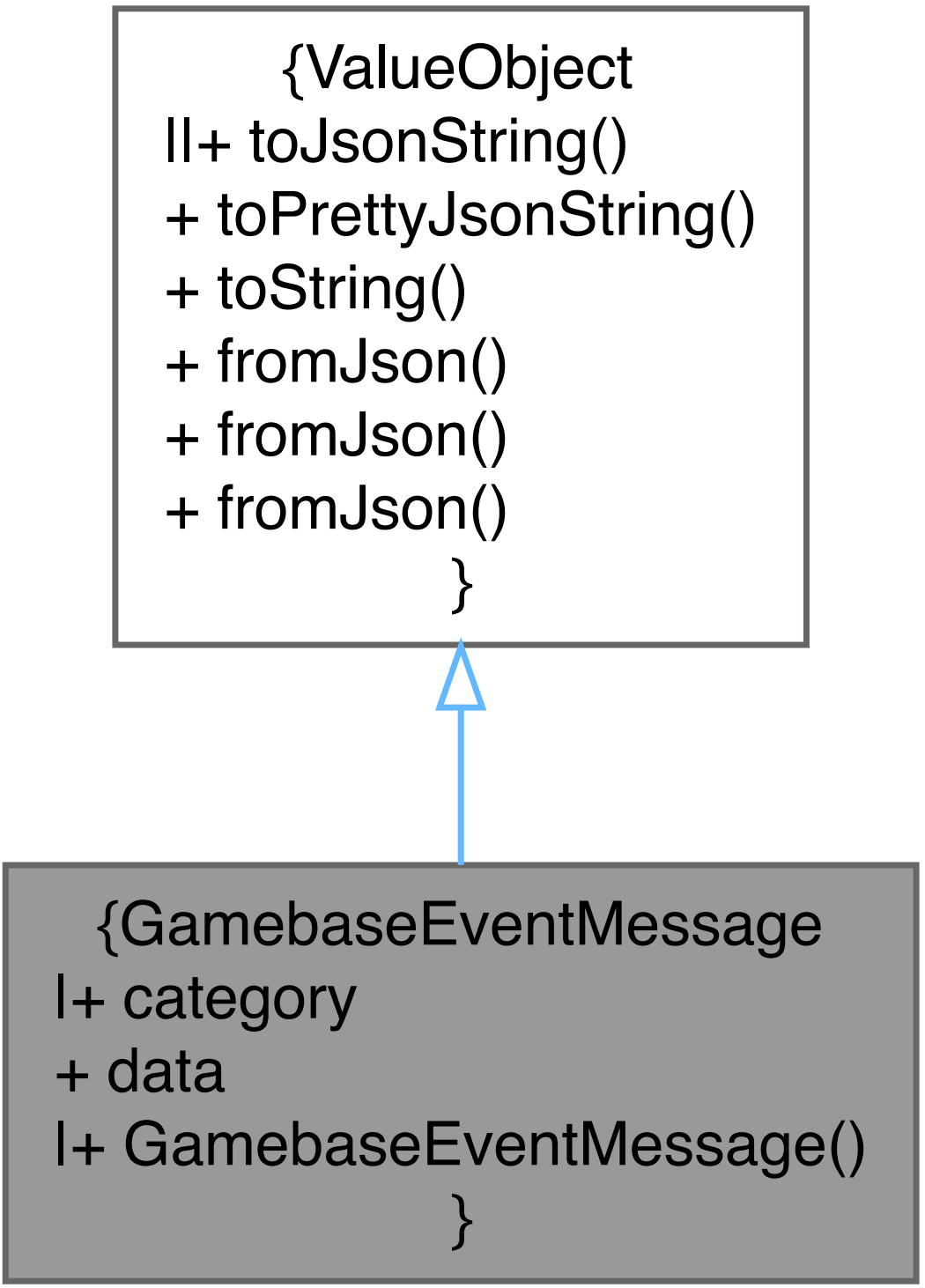

{ValueObject
+ toJsonString()
+ toPrettyJsonString()
+ toString()
+ fromJson()
+ fromJson()
+ fromJson()
}
{GamebaseEventMessage
+ category
+ data
+ GamebaseEventMessage()
}