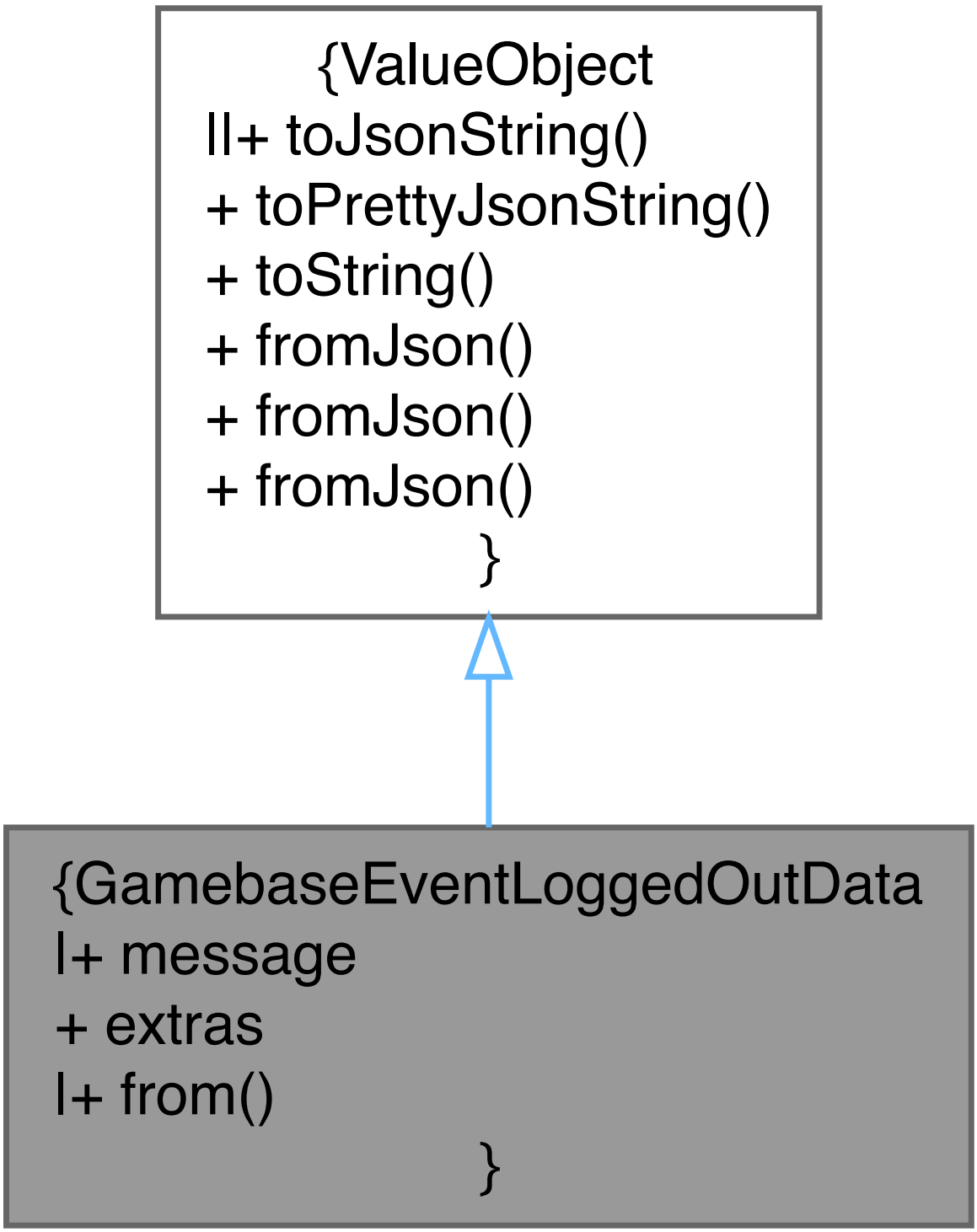

{ValueObject
+ toJsonString()
+ toPrettyJsonString()
+ toString()
+ fromJson()
+ fromJson()
+ fromJson()
}
{GamebaseEventLoggedOutData
+ message
+ extras
+ from()
}