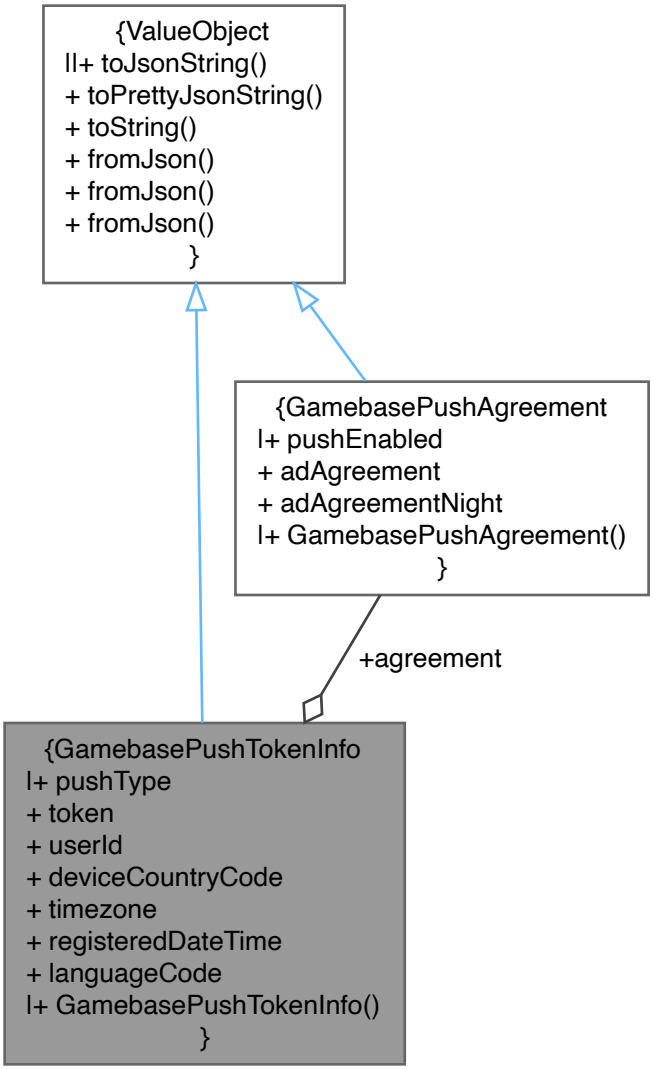

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+ toPrettyJsonString()
+ toString()
+ fromJson()
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+ fromJson()
}
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+ adAgreement
+ adAgreementNight
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}
+agreement
{GamebasePushTokenInfo
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+ userId
+ deviceCountryCode
+ timezone
+ registeredDateTime
+ languageCode
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}