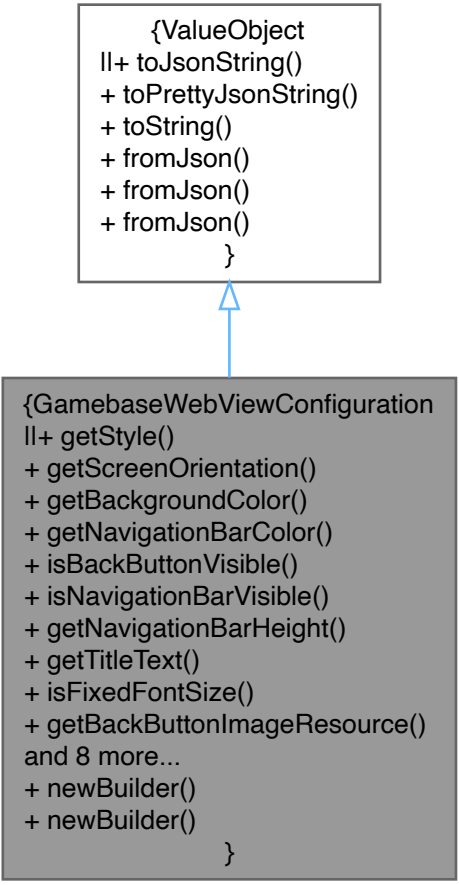

{ValueObject
+ toJsonString()
+ toPrettyJsonString()
+ toString()
+ fromJson()
+ fromJson()
+ fromJson()
}
{GamebaseWebViewConfiguration
+ getStyle()
+ getScreenOrientation()
+ getBackgroundColor()
+ getNavigationBarColor()
+ isBackButtonVisible()
+ isNavigationBarVisible()
+ getNavigationBarHeight()
+ getTitleText()
+ isFixedFontSize()
+ getBackButtonImageResource()
and 8 more...
+ newBuilder()
+ newBuilder()
}