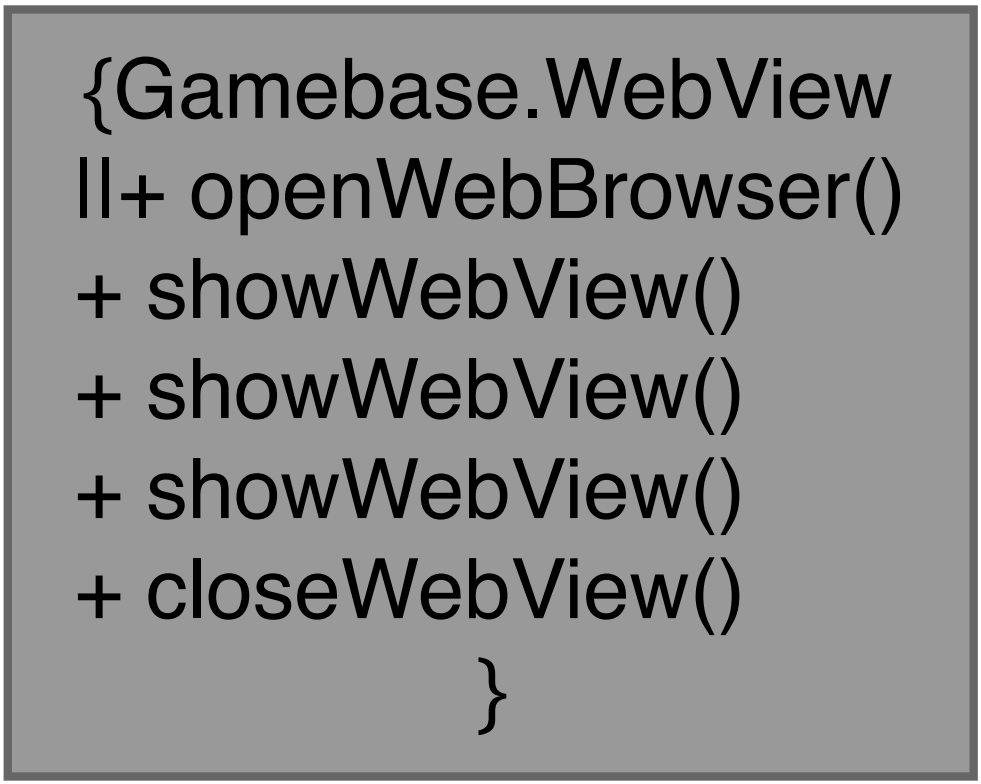

{Gamebase.WebView
ll+ openWebBrowser()
+ showWebView()
+ showWebView()
+ showWebView()
+ closeWebView()
}