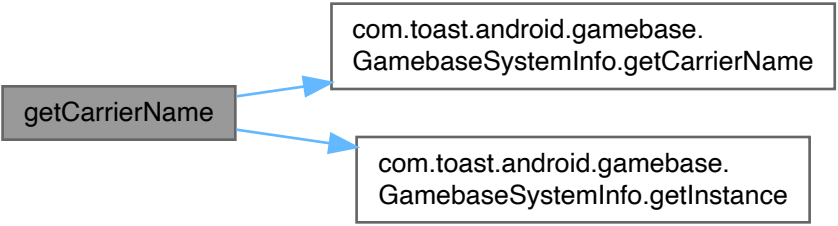


getCarrierName



```
graph LR; A[getCarrierName] --> B["com.toast.android.gamebase.  
GamebaseSystemInfo.getCarrierName"]; A --> C["com.toast.android.gamebase.  
GamebaseSystemInfo.getInstance"];
```

The diagram illustrates a method resolution process. A grey box on the left labeled 'getCarrierName' has two blue arrows pointing to two white boxes on the right. The top white box contains the text 'com.toast.android.gamebase. GamebaseSystemInfo.getCarrierName'. The bottom white box contains the text 'com.toast.android.gamebase. GamebaseSystemInfo.getInstance'.

com.toast.android.gamebase.
GamebaseSystemInfo.getCarrierName

com.toast.android.gamebase.
GamebaseSystemInfo.getInstance