

isSuccess



```
graph LR; A[isSuccess] --> B["com.toast.android.gamebase.base.  
GamebaseError.isSuccess"]
```

The diagram consists of two rectangular boxes connected by a blue arrow pointing from left to right. The left box is light gray with a black border and contains the text 'isSuccess'. The right box is white with a black border and contains the text 'com.toast.android.gamebase.base.
GamebaseError.isSuccess'.

com.toast.android.gamebase.base.
GamebaseError.isSuccess