

## GamebaseEventCategory

- + LOGGED\_OUT
- + SERVER\_PUSH\_APP\_KICKOUT
- + SERVER\_PUSH\_APP\_KICKOUT\_MESSAGE\_RECEIVED
- + SERVER\_PUSH\_TRANSFER\_KICKOUT
- + OBSERVER\_LAUNCHING
- + OBSERVER\_NETWORK
- + OBSERVER\_HEARTBEAT
- + PURCHASE\_UPDATED
- + PUSH\_RECEIVED\_MESSAGE
- + PUSH\_CLICK\_MESSAGE
- + PUSH\_CLICK\_ACTION