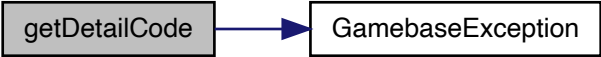


getDetailCode



```
graph LR; A[getDetailCode] --> B[GamebaseException]
```

A diagram showing a method call. On the left, a gray rectangular box contains the text 'getDetailCode'. A dark blue arrow points from the right side of this box to the left side of a white rectangular box on the right. The white box contains the text 'GamebaseException'.

GamebaseException