


toString



```
graph LR; A[toString] --> B["com.toast.android.gamebase.base.ValueObject.toJsonString"]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'toString'. A blue arrow points from the right side of this box to the left side of a larger, white box on the right. This white box contains the text 'com.toast.android.gamebase.base.ValueObject.toJsonString'.

com.toast.android.gamebase.base.
ValueObject.toJsonString