

getLanguageSet

com.toast.android.gamebase.base.ui.  
SimpleAlertDialog.show



```
graph RL; A["com.toast.android.gamebase.base.ui.  
SimpleAlertDialog.show"] --> B["getLanguageSet"]
```

A diagram showing a call from the method `SimpleAlertDialog.show` in the package `com.toast.android.gamebase.base.ui` to the method `getLanguageSet`. A blue arrow points from the right box to the left box.