

getSDKVersion



```
graph LR; A["com.toast.android.gamebase.  
Gamebase.getSDKVersion"] --> B[getSDKVersion];
```

The diagram consists of two rectangular boxes. The box on the left is shaded gray and contains the text 'getSDKVersion'. The box on the right is white with a black border and contains the text 'com.toast.android.gamebase.' on the top line and 'Gamebase.getSDKVersion' on the bottom line. A blue arrow points from the right box to the left box, indicating a call to the 'getSDKVersion' method.

com.toast.android.gamebase.
Gamebase.getSDKVersion