

getCarrierName



```
graph LR; A[getCarrierName] --> B["com.toast.android.gamebase.  
GamebaseSystemInfo.getCarrierName"]; A --> C["com.toast.android.gamebase.  
GamebaseSystemInfo.getInstance"];
```

The diagram illustrates a method resolution process. A central box labeled 'getCarrierName' has two arrows pointing to two separate boxes on the right. The top box contains the text 'com.toast.android.gamebase. GamebaseSystemInfo.getCarrierName', and the bottom box contains 'com.toast.android.gamebase. GamebaseSystemInfo.getInstance'.

com.toast.android.gamebase.  
GamebaseSystemInfo.getCarrierName

com.toast.android.gamebase.  
GamebaseSystemInfo.getInstance