

from



```
graph LR; A[from] --> B["com.toast.android.gamebase.base.ValueObject.fromJson"]; style A fill:#ccc,stroke:#000; style B fill:#fff,stroke:#000; linkStyle 0 stroke:#000080,stroke-width:2px; linkStyle 0 arrowhead:triangle
```

com.toast.android.gamebase.base.
ValueObject.fromJson