

getCarrierName



```
graph LR; A[getCarrierName] --> B["com.toast.android.gamebase.  
GamebaseSystemInfo.getCarrierName"]; A --> C["com.toast.android.gamebase.  
GamebaseSystemInfo.getInstance"];
```

The diagram illustrates a method resolution process. A central box labeled 'getCarrierName' has two arrows pointing to the right. The top arrow points to a box containing 'com.toast.android.gamebase. GamebaseSystemInfo.getCarrierName'. The bottom arrow points to a box containing 'com.toast.android.gamebase. GamebaseSystemInfo.getInstance'.

com.toast.android.gamebase.  
GamebaseSystemInfo.getCarrierName

com.toast.android.gamebase.  
GamebaseSystemInfo.getInstance