

showAlert

com.toast.android.gamebase.base.ui.
SimpleAlertDialog.show



```
graph LR; showAlert[showAlert] --> SimpleAlertDialog[com.toast.android.gamebase.base.ui.SimpleAlertDialog.show]
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The diagram consists of two rectangular boxes connected by a blue arrow. The left box is gray and contains the text 'showAlert'. The right box is white and contains the text 'com.toast.android.gamebase.base.ui.SimpleAlertDialog.show' on two lines. A blue arrow points from the right side of the gray box to the left side of the white box.