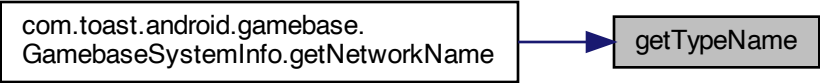


com.toast.android.gamebase.  
GamebaseSystemInfo.getNetworkName



```
graph LR; A["com.toast.android.gamebase.  
GamebaseSystemInfo.getNetworkName"] --> B["getTypeName"]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is white with a black border and contains the text 'com.toast.android.gamebase.' on the first line and 'GamebaseSystemInfo.getNetworkName' on the second line. A blue arrow points from the right side of this box to the left side of a second box. The second box is gray with a black border and contains the text 'getTypeName'.

getTypeName