

## GamebaseConfiguration.Builder

- + build()
- + setAppId()
- + setAppVersion()
- + setZoneType()
- + setServerApiVersion()
- + enablePopup()
- + enableLaunchingStatusPopup()
- + enableBanPopup()
- + setStoreCode()
- + setFCMSenderId()
- + setTencentAccessKey()
- + setTencentAccessId()
- + setDisplayLanguageCode()