

Notification > Push > iOS SDK Guide

With Push SDK, mobile applications and Push can be easily integrated.

Main Features

- Register notification tokens to OS
- Receive and display notification messages
- Receive messages and collect application execution indicators through them

Downloads

Download file to click **iOS SDK** under **Notification > Push** from [TOAST Document](#).

Supporting Environment

- iOS 8.0 or higher

Project Setting

Common

- Set Capabilities

▼  **Background Modes** ON

- Modes:
- Audio, AirPlay, and Picture in Picture
 - Location updates
 - Newsstand downloads
 - External accessory communication
 - Uses Bluetooth LE accessories
 - Acts as a Bluetooth LE accessory
 - Background fetch
 - Remote notifications

Steps: ✓ Add the Required Background Modes key to your info plist file

▼  **Push Notifications** ON

Steps: ✓ Add the Push Notifications feature to your App ID.
✓ Add the Push Notifications entitlement to your entitlements file

- Set Linked Framework and Libraries

▼ **Linked Frameworks and Libraries**

Name	Status
 TCPushSDK.framework	Required ⇅
 UserNotifications.framework	Required ⇅

+ -

VoIP

- Set info.plist

```
<key>UIBackgroundModes</key>  
<array>  
  <string>remote-notification</string>  
  <string>voip</string>  
</array>
```

- Set Linked Framework and Libraries

▼ **Linked Frameworks and Libraries**

Name	Status
 TCPushSDK.framework	Required ⇅
 UserNotifications.framework	Required ⇅
 PushKit.framework	Required ⇅

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SDK Guide

Initialize

Initialize PushSDK first, to register or search tokens.

```

TCPushConfiguration *configuration = [[TCPushConfiguration alloc]
initWithAppKey:@"INPUT_YOUR_APPKEY"

userId:@"INPUT_USER_ID"];

configuration.channel = @"CHANNEL";           // Channel configuration
(default:@"default")
configuration.isAgreeNotifications = YES;     // Consent to
notifications (default:YES)
configuration.isAgreeAdvertisement = YES;     // Consent to
advertisement notifications (default:NO)
configuration.isAgreeNightAdvertisement = YES; // Consent to night-time
advertisement notifications (default:NO)

[TCPushSdk initWithConfiguration:configuration];

```

Set Categories

Category setting is available only in initialization.

```

TCPushConfiguration *configuration = [[TCPushConfiguration alloc]
initWithAppKey:@"INPUT_YOUR_APPKEY"

userId:@"INPUT_USER_ID"];

configuration.channel = @"CHANNEL";           // Channel configuration
(default:@"default")
configuration.isAgreeNotifications = YES;     // Consent to
notifications (default:YES)
configuration.isAgreeAdvertisement = YES;     // Consent to
advertisement notifications (default:NO)
configuration.isAgreeNightAdvertisement = YES; // Consent to night-time
advertisement notifications (default:NO)

UNNotificationCategory *category = ...;
NSSet *categories = [NSSet setWithObject:category];

[TCPushSdk initWithConfiguration:configuration
categories:categories];

```

Configuration

Property	Description	Required	Default
appKey	Push service key	Required	N/A
userId	User identifier	Required	N/A
channel	Channel	Optional	Default
isAgreeNotification	Consent to display notifications	Optional	YES
isAgreeAdvertisement	Consent to display ad notifications	Optional	NO
isAgreeNightAdvertisement	Consent to display night-time ad notifications	Optional	NO

Register Tokens

Initialize PushSDK first, to make a request.

Only the system token is registered when requesting token registration without initialization.

```
[TCPushSdk registerWithPushType:TCPushTypeAPNs completionHandler:^(NSString
*token, NSError *error) {
    if (error == nil) {
        // Success

    } else {
        if (token == nil) {
            // Fail

        } else {
            // Success only th system token
        }
    }
}];
```

PushType

Type	Description
TCPushTypeAPNs	General push messages
TCPushTypeAPNsSandbox	General push messages for development
TCPushTypeVoIP	VoIP push messages
TCPushTypeVoIPSandbox	VoIP push messages for development

Query Token Information

Queries the latest token information registered by the device.

```
[TCPushSdk queryWithPushType:TCPushTypeAPNs
completionHandler:^(TCPushTokenInfo *tokenInfo, NSError *error) {
    if (error == nil) {
        // Success

    } else {
        // Fail
    }
}];
```

TokenInfo

Properties relevant to consent to display ad notifications (such as `isAgreeAdvertisement` or `isAgreeNightAdvertisement`) return configured values, only when the user language code is Korean (ko), and return YES for other language codes.

Property	Data Type	Description
<code>userId</code>	NSString	User identifier
<code>token</code>	NSString	Registered tokens
<code>countryCode</code>	NSString	Country code
<code>languageCode</code>	NSString	Language code
<code>pushType</code>	ENUM	Push type
<code>isAgreeNotification</code>	BOOL	Consent to display notifications
<code>isAgreeAdvertisement</code>	BOOL	Consent to display ad notifications
<code>isAgreeNightAdvertisement</code>	BOOL	Consent to display night-time ad notifications
<code>timezone</code>	NSString	Standard time zone
<code>updateDate</code>	NSDate	Date of the latest update

Receive Push Messages

A delegate for user code execution can be configured to receive push messages.

The receiving delegate cannot receive general push messages when application is not running.

VoIP push messages, received while application is not running, are delivered to the receiving delegate as the application is automatically executed in the background.

```
@interface AppDelegate () <TCPushDelegate>

@end
```

```

@implementation AppDelegate

- (BOOL)application:(UIApplication *)application
didFinishLaunchingWithOptions:(NSDictionary *)launchOptions {

    [TCPushSdk setDelegate:self];

    return YES;
}

@end

// Receive general push messages
- (void)pushSdk:(TCPushSdk *)pushSdk didReceiveAPNsNotificationWithPayload:
(NSDictionary *)payload {

}

// Receive VOIP push messages
- (void)pushSdk:(TCPushSdk *)pushSdk didReceiveVoIPNotificationWithPayload:
(NSDictionary *)payload {

}

```

Receive Push Action

When an action of a message received in a user-defined category occurs, it is passed to the delegate.

```

// for all actions except text input action
- (void)pushSdk:(TCPushSdk *)pushSdk
    handleAction:(NSString *)actionIdentifier
    category:(NSString *)categoryIdentifier
    payload:(NSDictionary *)payload {

}

// for text input action
- (void)pushSdk:(TCPushSdk *)pushSdk
    handleAction:(NSString *)actionIdentifier
    category:(NSString *)categoryIdentifier
    payload:(NSDictionary *)payload
    userText:(NSString *)userText {

}

```

Receive Rich Push Message

To collect receive rich push message, add Notification Service Extension (iOS 10.0+) and extends TCPushServiceExtension to your application.

File New > Target > iOS > Notification Service Extension

Rich push messages are based on categories and can not be used in duplicate with user categories.

```
#import <UserNotifications/UserNotifications.h>
#import <TCPushSDK/TCPushSDK.h>

@interface NotificationService : TCPushServiceExtension

@end
```

Receive Rich Push Message Action

Receive actions and messages through the delegate.

```
// for all actions except text input action
- (void)pushSdk:(TCPushSdk *)pushSdk
  handleAction:(NSString *)actionIdentifier
  category:(NSString *)categoryIdentifier
  payload:(NSDictionary *)payload {

}

// for text input action
- (void)pushSdk:(TCPushSdk *)pushSdk
  handleAction:(NSString *)actionIdentifier
  category:(NSString *)categoryIdentifier
  payload:(NSDictionary *)payload
  userText:(NSString *)userText {

}
```

Collect Indicators

Client sends whether to execute application on receiving and notifying push messages, to a server. Check more on the **Statistics** tab of the console.

Received

To collect Received Indicators, add Notification Service Extension (iOS 10.0+) to your application.

File > New > Target > iOS > Notification Service Extension

Set Analytics information

Entering the analytics information in the extension's info.plist file automatically collects and transmits the Received indicators.

- Property List

▼ Information Property List	Dictionary	(12 items)
▼ TCPushAnalytics	Dictionary	(1 item)
AppKey	String	INPUT_YOUR_APPKEY
▶ App Transport Security Settings	Dictionary	(1 item)
Localization native development re...	String	\$(DEVELOPMENT_LANGUAGE)
Bundle display name	String	TCPushServiceExtensionSample
Executable file	String	\$(EXECUTABLE_NAME)
Bundle identifier	String	\$(PRODUCT_BUNDLE_IDENTIFIER)
InfoDictionary version	String	6.0
Bundle name	String	\$(PRODUCT_NAME)
Bundle OS Type code	String	XPC!
Bundle versions string, short	String	1.0
Bundle version	String	1
▶ NSExtension	Dictionary	(2 items)

- Source Code

```
<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE plist PUBLIC "-//Apple//DTD PLIST 1.0//EN"
"http://www.apple.com/DTDs/PropertyList-1.0.dtd">
<plist version="1.0">
<dict>
  <key>TCPushAnalytics</key>
  <dict>
    <key>AppKey</key>
    <string>INPUT_YOUR_APPKEY</string>
  </dic>
</dict>
</plist>
```

Notification Service Extension

You must extended implementation of TCPushServiceExtension.

```
#import <UserNotifications/UserNotifications.h>
#import <TCPushSDK/TCPushSDK.h>

@interface NotificationService : TCPushServiceExtension

@end
```

Opened

Collecting and sending Opened Indicators are automatically done within SDK. Initialization is required

If you do not initialize, enter the analytics information in the application's info.plist and the Opened indicator will be automatically collected and transmitted.

- Property List

Key	Type	Value
▼ Information Property List	Dictionary	(18 items)
▼ TCPushAnalytics	Dictionary	(1 item)
AppKey	String	INPUT_YOUR_APPKEY
Localization native development re...	String	\$(DEVELOPMENT_LANGUAGE)
Executable file	String	\$(EXECUTABLE_NAME)
Bundle identifier	String	\$(PRODUCT_BUNDLE_IDENTIFIER)
InfoDictionary version	String	6.0
Bundle name	String	\$(PRODUCT_NAME)
Bundle OS Type code	String	APPL
Bundle versions string, short	String	1.0
Bundle version	String	1
Application requires iPhone enviro...	Boolean	YES
▶ App Transport Security Settings	Dictionary	(1 item)
▶ Required background modes	Array	(2 items)
Launch screen interface file base...	String	LaunchScreen
Main storyboard file base name	String	Main
▶ Required device capabilities	Array	(1 item)
UIRequiresFullScreen	Boolean	YES
▶ Supported interface orientations	Array	(1 item)
▶ Supported interface orientations (i...	Array	(4 items)

- Source Code

```
<?xml version="1.0" encoding="UTF-8"?>
<!DOCTYPE plist PUBLIC "-//Apple//DTD PLIST 1.0//EN"
"http://www.apple.com/DTDs/PropertyList-1.0.dtd">
<plist version="1.0">
<dict>
  <key>TCPushAnalytics</key>
  <dict>
    <key>AppKey</key>
    <string>INPUT_YOUR_APPKEY</string>
  </dic>
</dict>
</plist>
```

Error Codes

Error Codes	Description
TCPushErrorNotInitialized	Not initialized
TCPushErrorInvalidParameters	Error in parameters
TCPushErrorPermissionDenied	Failed to acquire authority
TCPushErrorSystemFail	Failed to register system notifications
TCPushErrorNetworkFail	Failed to receive/deliver via network
TCPushErrorServerFail	Failed to respond via server
TCPushErrorInvalidUrl	Invalid URL request
TCPushErrorNetworkNotReachable	Network not connected